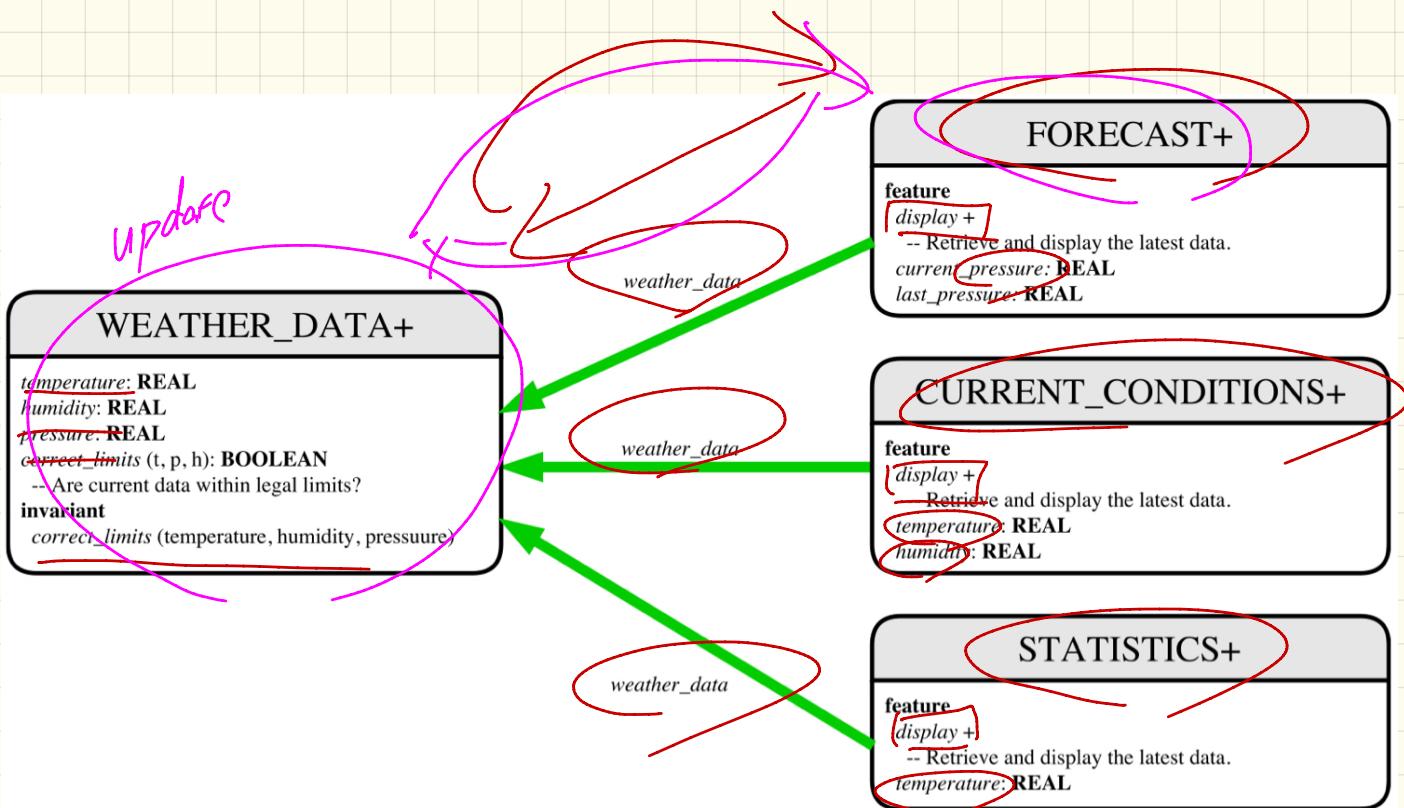


Tuesday Nov. 20

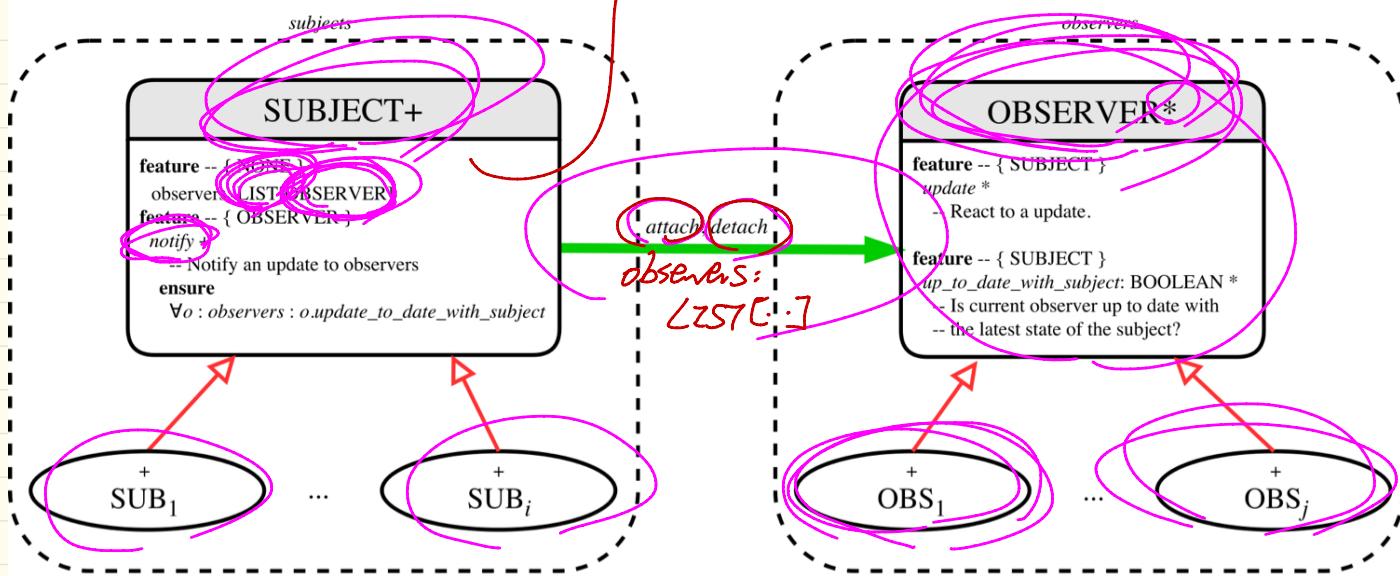
Lecture 20

# Weather Station : 1st Design

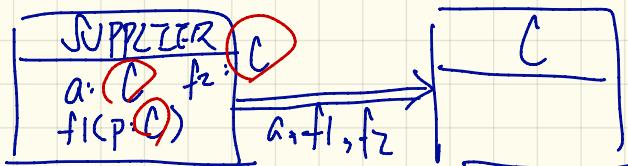


## The Observer Pattern

attach(0) (OBSERVER)

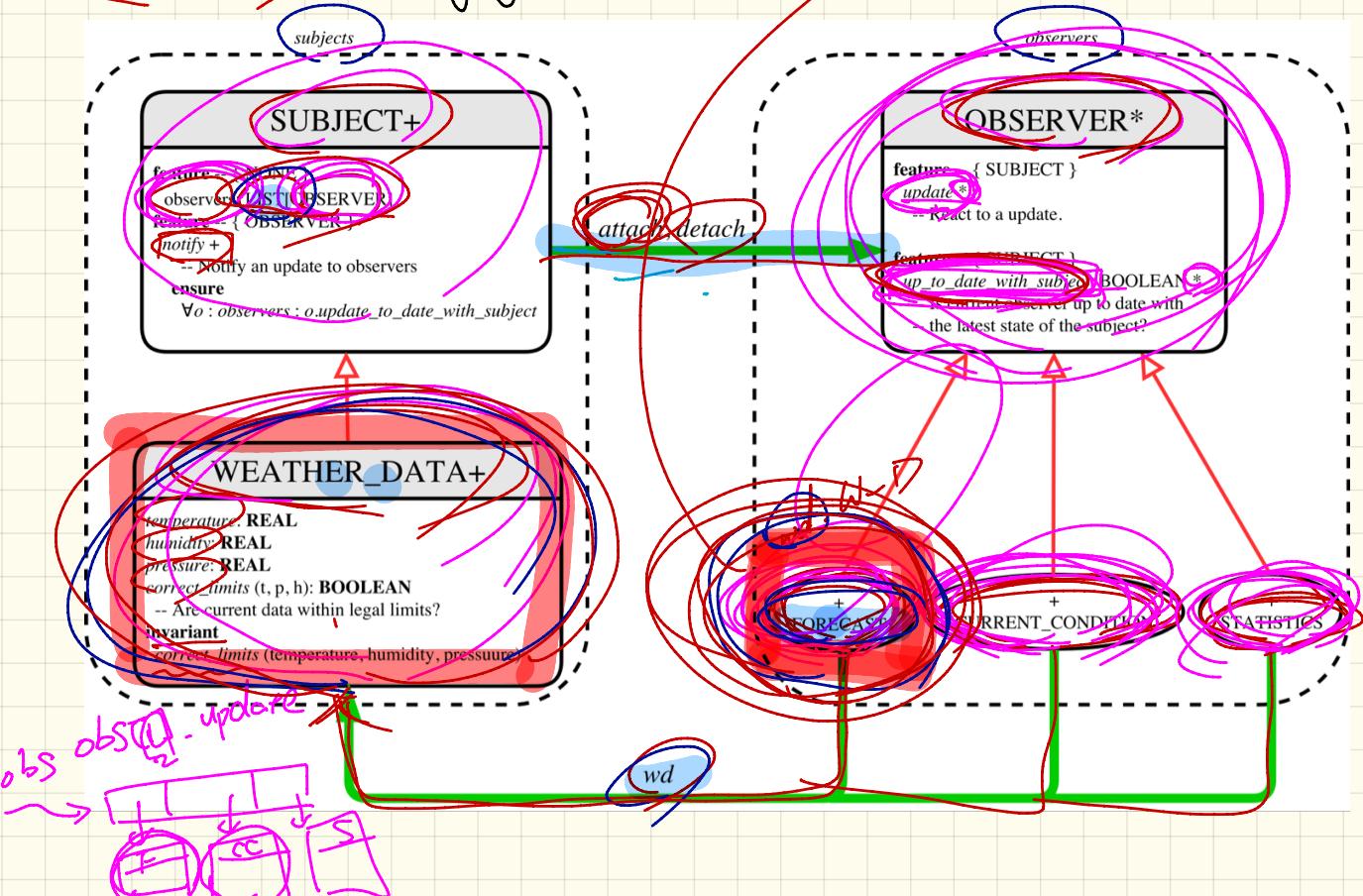


## Client Supplier



# Weather Station: Applying the Observer Pattern

make (wd: WEATHER-DATA)  
wd.attach (current)



# Implementing Weather Station : Observers

```
deferred class
  OBSERVER
feature -- To be effected by a descendant
  up_to_date_with_subject: BOOLEAN
    -- Is this observer up to date with its subject?
  deferred
  end

  update
    -- Update the observer's view of 's'
  deferred
  ensure
    up_to_date_with_subject: up_to_date_with_subject
  end
end
```

```
class FORECAST
inherit OBSERVER
feature -- Commands
  make_a_weather_data: WEATHER_DATA
    do weather_data := a_weather_data
      weather_data.attach (Current)
    ensure weather_data = a_weather_data
      weather_data.observers.has (Current)
    end
  feature -- Queries
    up_to_date_with_subject: BOOLEAN
      ensure then
        Result = current_pressure = weather_data.pressure
      update
        do -- Same as 1st design; Called only on demand
      end
```

```
class CURRENT_CONDITIONS
inherit OBSERVER
feature -- Commands
  make_a_weather_data: WEATHER_DATA
    do weather_data := a_weather_data
      weather_data.attach (Current)
    ensure weather_data = a_weather_data
      weather_data.observers.has (Current)
    end
  feature -- Queries
    up_to_date_with_subject: BOOLEAN
      ensure then Result = temperature = weather_data.temperature and
          humidity = weather_data.humidity
    update
      do -- Same as 1st design; Called only on demand
    end
```

```
class STATISTICS
inherit OBSERVER
feature -- Commands
  make_a_weather_data: WEATHER_DATA
    do weather_data := a_weather_data
      weather_data.attach (Current)
    ensure weather_data = a_weather_data
      weather_data.observers.has (Current)
    end
  feature -- Queries
    up_to_date_with_subject: BOOLEAN
      ensure then
        Result = current_temperature = weather_data.temperature
      update
        do -- Same as 1st design; Called only on demand
      end
```

# Weather Station: Testing the Observer Pattern

```

class WEATHER_STATION create make
feature -- Attributes
  cc: CURRENT_CONDITIONS ; fd: FORECAST ; sd: STATISTICS
  wd: WEATHER_DATA
feature -- Commands
  make
    do create wd.make(19, 75, 25)
    create cc.make(wd); create fd.make(wd); create sd.make(wd)
      wd.set_measurements(15, 60, 30.4)
      wd.notify
      cc.display; fd.display; sd.display
      cc.display; fd.display; sd.display
    → wd.set_measurements(11, 90, 20)
      wd.notify
      cc.display; fd.display; sd.display
    end
end

```

*wd.attach(cc)*

*wd.notify*

*cc.display*, *fd.display*, *sd.display*

*cc.display*, *fd.display*, *sd.display*

*wd.set\_measurements*

*wd.notify*

*cc.display*, *fd.display*, *sd.display*

- ① *wd.os[1].update(cc)*
- ② *wd.os[2].update(fd)*
- ③ *wd.os[3].update(sd)*

```

class FORECAST
inherit OBSERVER
feature -- Commands ad
  make(a_weather_data: WEATHER_DATA)
  do weather_data := a_weather_data
    weather_data.attach(Current)
  ensure weather_data = a_weather_data
    weather_data.observers.has(Current)
  end

```

```

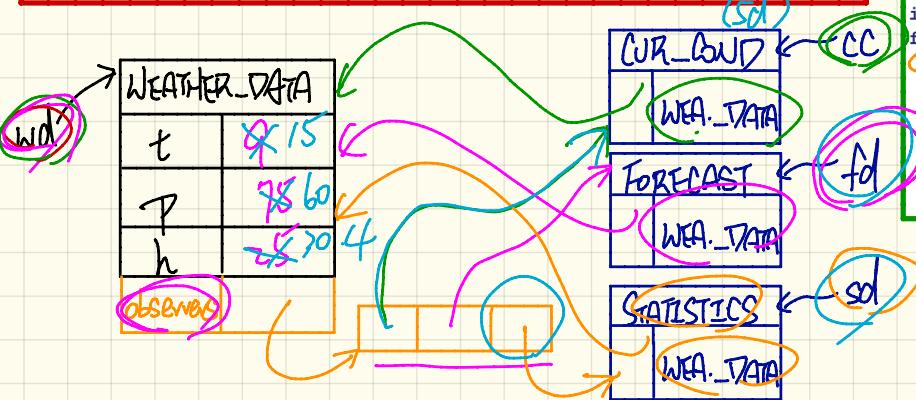
class CURRENT_CONDITIONS
inherit OBSERVER
feature -- Commands wd
  make(a_weather_data: WEATHER_DATA)
  do weather_data := a_weather_data
    wd.weather_data.attach(Current) cc
  ensure weather_data = a_weather_data
    weather_data.observers.has(Current)
  end

```

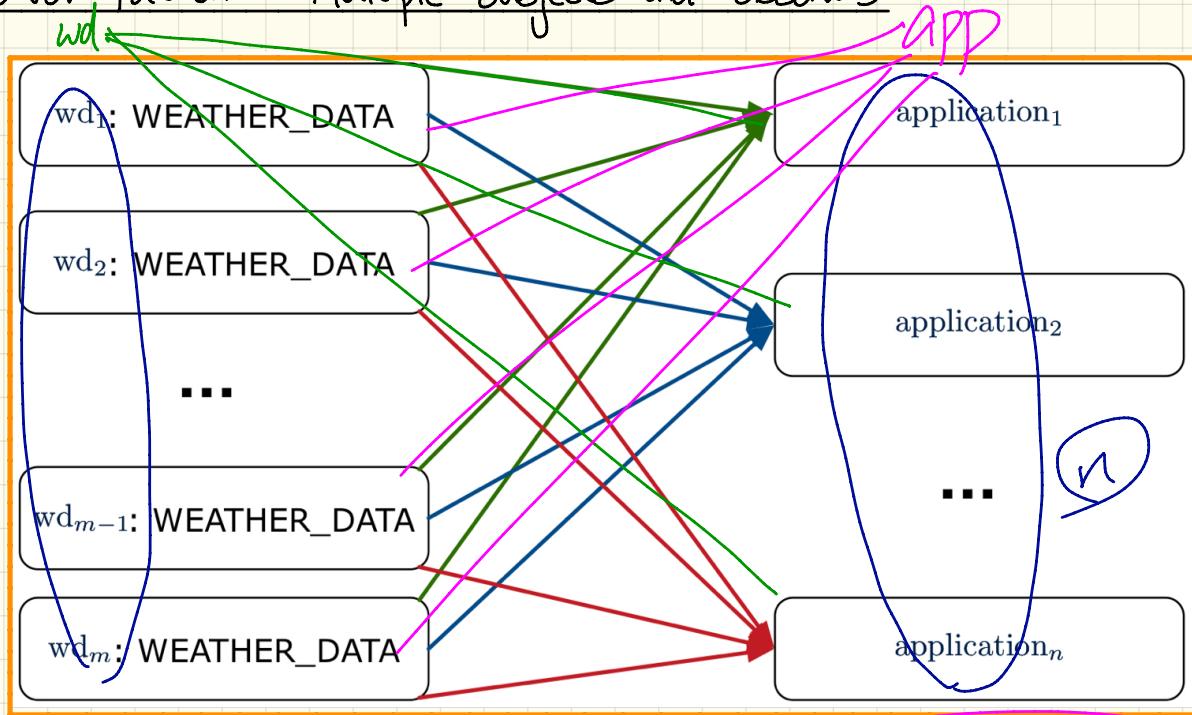
```

class STATISTICS
inherit OBSERVER
feature -- Commands wd
  make(a_weather_data: WEATHER_DATA)
  do weather_data := a_weather_data
    weather_data.attach(Current)
  ensure weather_data = a_weather_data
    weather_data.observers.has(Current)
  end

```



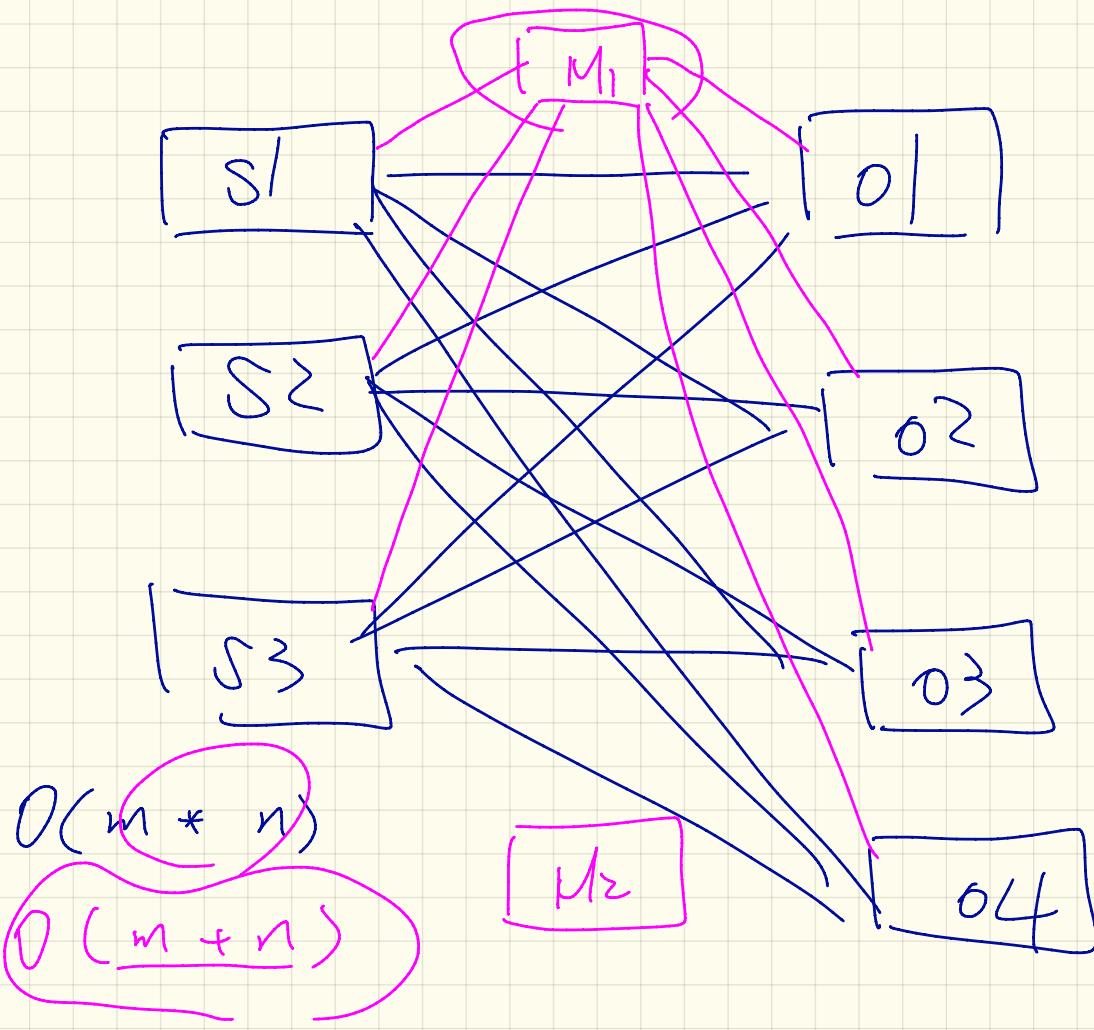
# Observer Pattern: Multiple Subjects and Observers



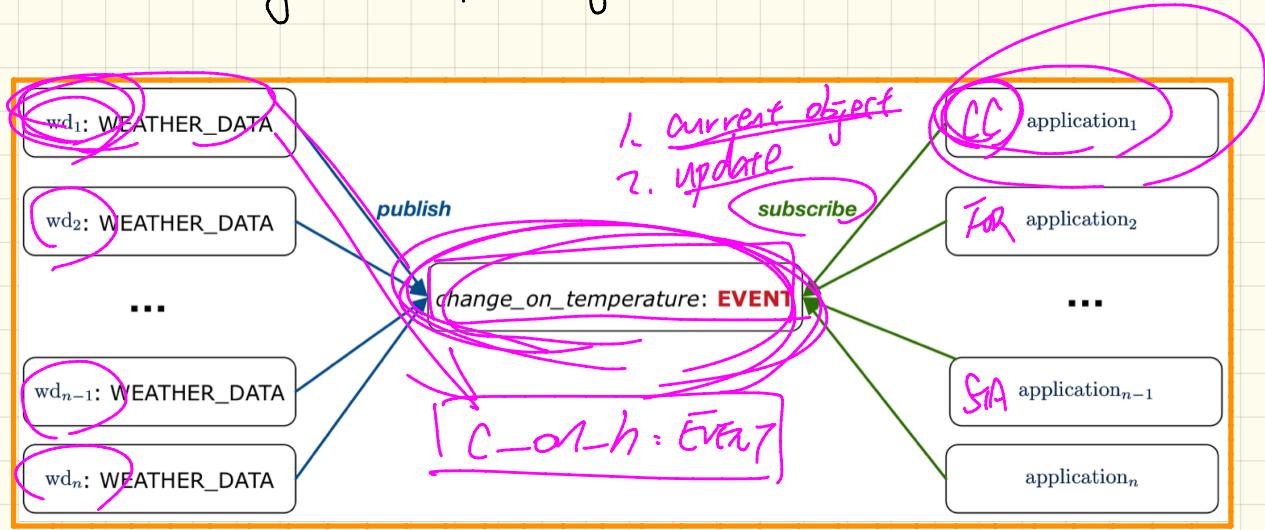
Complexity ?  
 $O(m \cdot n)$

Adding a new subject?  
 $O(n)$

Adding a new observer?  
 $O(m)$



# Event-Driven Design: Multiple Subjects and Observers



Complexity ?

Adding a new subject ?

Adding a new observer ?

Adding a new event type ?

# Event-Driven Design in Java

```
public class WeatherStation {  
    public static void main(String[] args) {  
        WeatherData wd = new WeatherData(9, 75, 25);  
        CurrentConditions cc = new CurrentConditions();  
        System.out.println("=====");  
        wd.setMeasurements(15, 60, 30.4);  
        cc.display();  
        System.out.println("=====");  
        wd.setMeasurements(11, 90, 20);  
        cc.display();  
    } }
```

```
public class Event {  
    Hashtable<Object, MethodHandle> listenersActions;  
    Event() { listenersActions = new Hashtable<>(); }  
    void subscribe(Object listener, MethodHandle action) {  
        listenersActions.put(listener, action);  
    }  
    void publish(Object arg) {  
        for (Object listener : listenersActions.keySet()) {  
            MethodHandle action = listenersActions.get(listener);  
            try {  
                action.invokeWithArguments(listener, arg);  
            } catch (Throwable e) {}  
        }  
    } }
```

```
public class CurrentConditions {  
    private double temperature; private double humidity;  
    public void updateTemperature(double t) { temperature = t; }  
    public void updateHumidity(double h) { humidity = h; }  
    public CurrentConditions() {  
        MethodHandles.Lookup lookup = MethodHandles.lookup();  
        try {  
            MethodHandle ut = lookup.findVirtual(  
                this.getClass(), "updateTemperature",  
                MethodType.methodType(void.class, double.class));  
            WeatherData.changeOnTemperature.subscribe(this, ut);  
            MethodHandle uh = lookup.findVirtual(  
                this.getClass(), "updateHumidity",  
                MethodType.methodType(void.class, double.class));  
            WeatherData.changeOnHumidity.subscribe(this, uh);  
        } catch (Exception e) { e.printStackTrace(); }  
    }  
    public void display() {  
        System.out.println("Temperature: " + temperature);  
        System.out.println("Humidity: " + humidity); } }
```

```
public class WeatherData {  
    private double temperature;  
    private double pressure;  
    private double humidity;  
    public WeatherData(double t, double p, double h) {  
        setMeasurements(t, h, p);  
    }  
    public static Event changeOnTemperature = new Event();  
    public static Event changeOnHumidity = new Event();  
    public static Event changeOnPressure = new Event();  
    public void setMeasurements(double t, double h, double p) {  
        temperature = t;  
        humidity = h;  
        pressure = p;  
        changeOnTemperature.publish(temperature);  
        changeOnHumidity.publish(humidity);  
        changeOnPressure.publish(pressure);  
    } }
```